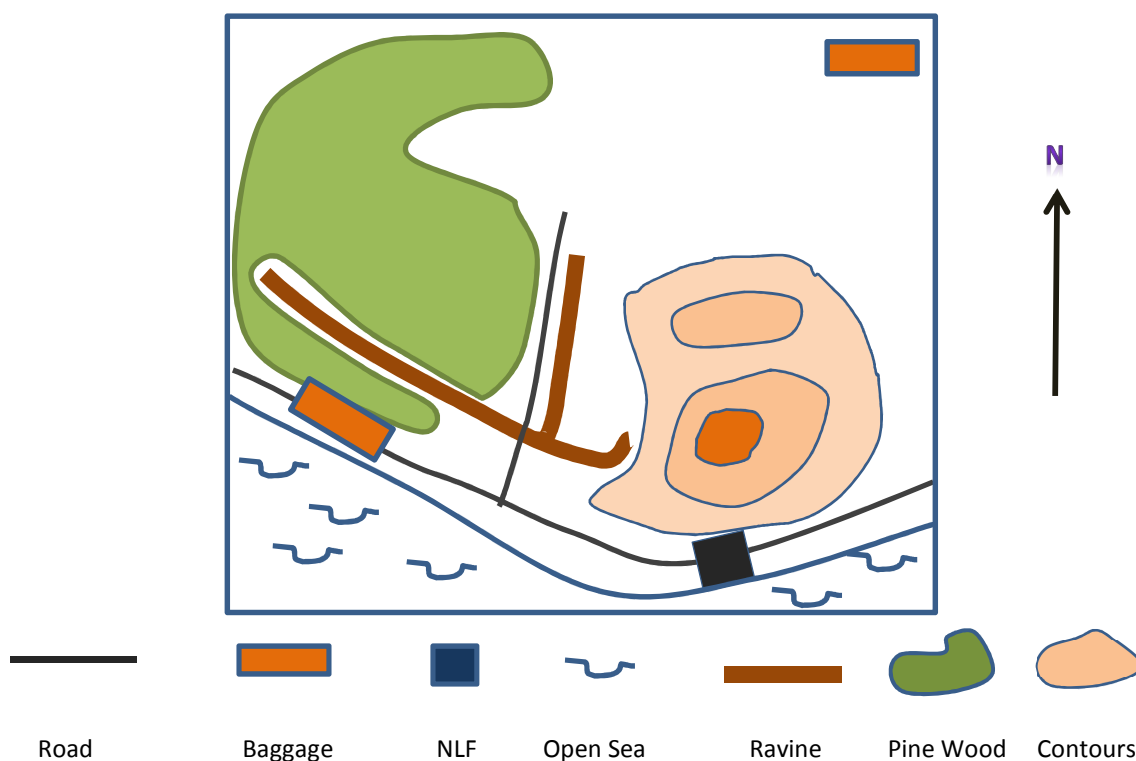


BATTLE OF BAROSA 1811

DBN Scenario



This battle is fought on a 3'x 3' table. The Allies deploy up to 12" in from the western table edge and the French deploy up to 12" in from the eastern table edge. The Allies cannot deploy within 6" of the Northern table edge. The Allies are Attacking and move first, French deploy first. Both sides Baggage start the game deployed in the marked fixed positions. Only Foot can cross the Ravine and must move in the ravine in one turn, then can move out and stay adjacent to the ravine in the next turn. The ravine is Bad Going and is as wide as a LI base depth, no unit can Fire from inside the Ravine. No unit can be pushed back into or out of the Ravine. The Pine Wood is Bad Going except for artillery, who can Fire from and move through the woods at half speed.

Victory Conditions: Both sides require 7 VP to win, with 2 VP for the capture of the high ground and Baggage.

This is a Divisional level scenario and each Musket unit represents a Battalion of approximately 550 men. The troops involved are as follows:

Allies:

CinC General Graham (+1 CAP)

2 x Ms(E) (1st & 2nd/3rd Foot Guard)

2 x Jg(E) (95th Rifles)

2 x LI (Combined Flank Battalions)

3 x Ms (28th, 67th, 87th Foot)

2 x Ms(M) (Spanish)

1 x LC (KGL)

1 x LC(M) (Spanish)

2 x FA (Royal Artillery)

All Spanish must initially be deployed in one formation.

French:

CinC Marshal Victor (+1 CAP)

2 x Ms(E) (Provisional Grenadier Battalions)

8 x Ms (1&2 8th, 1&2 54th, 1&2 24th, 45th, 96th)

2 x Ms/LI (9th & Combined Lights)

2 x LC (1st Dragoons)

1 x FA