On the day of the Battle of Waterloo, Napoleon decided that he didn’t need all his troops to beat Wellington and his motley allied army. So Napoleon decided to send Lobau’s 6th Corps, with attached 3rd & 5th Cavalry Divisions on a flank march to cut off Wellington’s supply & retreat route to the channel ports, thereby causing panic amongst Wellington’s allies. Unbeknown to the French, Wellington had dispatched Prince Frederick of the Netherlands with 17,000 troops to cover his open left flank based around the village of Hal. Lobau with his Corps and supporting cavalry is on his way to capture the cross roads at Hal. To Fredericks surprise the French start to arrive south of Hal at around 2pm.

The battlefield is 2’ x 2’ and the river Senne is impassable. Hal is a village a NLF, woods are Bad Going. Allies deploy first, French move first. Allies can deploy anywhere on the battlefield except within 800paces of the southern table edge. The French march on the table in any order at the southern road.

Each combat unit represents approximately 1200 infantry or 600 cavalry.

**French:**
- CinC Lobau (G)
  - 1 x Ms/LI, 5 x Ms, 4 x LC (one is Lancers), 2 x FA, 1 x HA.
  - Lancers Close Combat in the first round as HC.

**Allies:**
- CinC Prince Frederick (P)
- Under Direct Command: 2 x Li (NL West Indies), 1 x Ms (NL West Indies), 1 x FA (NL), 2 x LC(M) (Han), 1 x Baggage.
- 4th Brit Div: DSC Colville(A): 2 x Ms(Brit), 1 x Ms(Han), 2 x Ms(M) (Han), 1 x FA(M) (Small Brit).
- 1st NL Div: DSC Stedman(P): 1 x Li, 4 x Ms(M) (one is Dutch Line who Fire as Line Class)

The British Ms and Hanoverian LC must be initially deployed in their national pairs.

Victory Conditions: The battle lasts 16 turns. French win if they achieve 8 VP, Allies 6 VP. The French achieve 2 VP for the capture of Hal. Both players receive 1 VP for each Destroyed enemy unit and 2 VP for CinC’s & Allied Baggage.

*Do the Allies deploy forward or back around Hal? and which way should the French go?*